



NICK LEGANGER

3D Animator & Motion Graphics Designer

Summary

As a creative animator, I bring a unique blend of artistic talent and technical proficiency to every project I undertake. My passion for art creation has driven me to excel in animation, and visual effects. I am well-versed in industry-standard software such as Adobe Creative Suite, Autodesk Maya and 3DS Max, allowing me to create captivating animations and designs. During my academic journey, I honed my ability to collaborate within multidisciplinary teams, adapt to evolving project requirements, and meet tight deadlines without compromising on quality. With a strong attention to detail, I am eager to contribute my skills to a dynamic team.

Education

Bachelor of Fine Arts, May 2020

Savannah College of Art and Design, Savannah, GA

Major: **Animation**

Minor: **Motion Media**

Professional Experience

Baxter & Woodman, Digital Media Technician, May 2022-Present

- Inaugurated the use of 360° Media thereby producing virtual, fully-immersive, site visits and instituting Google Streetview as new services resulting in two, new, billable project categories for the company
- Recorded, edited, and compiled video footage and village data to inform taxpayers of pitched improvements, timelines, and progress reports using Adobe After Effects and Adobe Premiere Pro
- Produced Autodesk 3DS Max and Blender models, enhanced models in Lumion, and composited models into pictures in Photoshop for infrastructure proposals, thereby generating excitement of change in communities and receiving awarded business
- Designed internal promotional materials using Adobe Illustrator to inform the company of new, billable services and technological capabilities

Mohawk Global, Associate Import Coordinator, May 2021-May 2022

- Utilized CargoWise software to complete and direct Import Security Files (ISFs) within date of receipt to allow Supply Chain to continue progress
- Pre-keyed and transmitted customs entries to ensure containers were accepted and delivered in a timely manner

Dreamscape Cinema, Generalist, Aug. 2020-May 2021

- Communicated with Gaffer to ensure lighting, cables, and wiring direction was as envisioned in each scene
- Utilized Adobe After Effects to produce post-production visual effects to enhance scenes
- Performed as a minor character by acting in two scenes

8tiv Labs, Motion Graphics Design Intern, Aug. & Dec. 2019

- Designed motion graphics for high-value client projects by utilizing provided style guides
- Organized, hosted, and welcomed guests at two client promotional events to advertise grand openings of new franchise locations

Collaborative Experience

John's Interview, Student Film at SCAD, 2020

3D Animator, Motion Graphics Designer, Poster Designer

- Created motion graphics for the title sequence
- Animated 3D characters and props
- Designed a promotional film poster

Polaroid Stories, Student Play at SCAD, Projection Designer, 2018

- Created unique animations using After Effects for on stage projection